





### History of public choice: SWF

- 1930s: Great Depression spreads skepticism about the functioning of the market *\** government can be as efficient if not more (Hayek vs. Kaldor; the innovation of the 5 year plan)
- Bergson (1938) Social Welfare Function \* aggregates the individual optimization processes in a plan-type of context \* a guide on how to govern the state

### History of Public Choice: Arrow and Social Choice

- Arrow (1951) studies how a SWF can be obtained problem of the aggregation of the individual preferences into a SWF impossible
- Social choice: given individual preferences what kind of SWF should be chosen \* normative approach
- Sen, Nozick, Rawls \* study of optimal constitutions and concept of liberty

### Birth of Public Choice

- Positive version of social choice
- Given the individual preferences and the existing decision making rules \* which decision (outcome) emerges as an equilibrium?
- Decision making rules work as a constraint
- Different decision making rules generate different types of decisions \* Institutions matter
- Critique of Keynesian macroeconomic theory and political economy well before modern political economics

### Alternative history: PC and Public Finance

- Critique of the market in the 1930s suggest that state should perform 2 tasks:
  - To supply public and private goods where market fails (allocative function)
- To correct distributive inequalities (redistributive function) goods, externalities, scale economies **\*** Samuelson, Pigou) Development of the theory of market failure (public
- Birth of a normative theory Of the origin of the state
  - Of the proper domain of state intervention into the economy

### Contributions of public choice

- If state exists to supply PG and eliminate externalities must act as a preference revealing mechanism just as the market does for pg
- PC studies how the state performs such function
- 3 stages approach:
  - Same behavioral axioms of economics
  - Preference revealing mechanism in politics similar to that of the market
    - Vote trading
    - Demand function revealed through voting process
    - Choice expressed through exit from clubs \* federalism
  - Same problems of economics (do equilibria exist? Are they stable? Pareto efficient? How are they attained?)

## Voting rules and direct democracy

- Vote system=non market decision making process
  - Models of direct democracy: state is a decision making rule (black box)
  - Voters' preferences are inputs
  - Choice is output
- Unanimity \* allocative, efficiency enhancing choices (Pareto optima)
- Simple majority redistributive choices
- First studies of the effects of majority voting, voting cycles, median voter, logrolling and voting stability
- Complex alternatives to simple majority
- Voting=voice option; moving=exit option (Hirschman, 1970)

#### Representative democracy

- Downs (1957) reaction to Arrows (1951)
- Competition between parties for votes has same desirable effects as competition between forms for costumers
- In Downsian model state is not a black box, but institution with agents (voters, representatives, bureaucrats) with incentives, constraints and relations

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# Features of representative democracy models

- State with various government levels \* federalism
- Competition among 2 parties \* deterministic vote model (Downs) \* fails to solve the impossibility theorem
- Probabilistic voting model
- Multiparty system
- Voting paradox

### Other public choice models *Rent seeking* between redistribution and regulation

- Rent seeking between redistribution and regulation
   Economic theory of bureaucracy: theory of how the
- public administration and the executive works
  Characterization of incentives and constraints in 3 government branches
  - legislative
  - executive
  - judiciary
- Other government systems: theory of dictatorship

# Public Choice, "Nirvana state" and interest group

- In 1960s the idea that government solves market failures at zero costs was popular Nirvana model
- Normative analysis of the role of the state
- PC introduces analysis of "government failure" \* positive analysis of how government works
   Example: Komparish stabilization policies based a
- Example: Keynesian stabilization policies based on market failure # lack a model of how government works # PBC provides evidence that PC was correct
- Electoral systems fail to represent voters preferences (rational ignorance, *bundling*) \* interest groups profit of this slack in P/A relationship

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Olson (1970): logic of collective action



### **Beyond Public Choice**

- 1990s and *political economics* (Alesina, Tabellini et al.)
- According to Persson e Tabellini (2001) 3 origins:
  - New Classical Macroeconomics (Lucas, Kydland and Prescott)
  - Public Choice
  - Political science

#### New Classical Macroeconomics

- Lucas: agents hold rational expectations \* policy impossibility \* focus on strategies of macroeconomic policies rather than single issues \* rules
- Kydland and Prescott (1977): only "time consistent" policies are credible
- NCM literature pays little attention to political institutions and political exchange

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## Political science

2 Contributions

- Attention to institutional detail and structure of the collective decision making process
- Extensive use of noncooperative game theory
- Limit: not all political science converted to *rational choice paradigm* (e.g. Italian political science, Sartori)

## Synthesis

- Common paradigm (rational choice) and the idea that types rules and institutions determine types of decisions (outcomes) generates area of overlap between PC, PE and PS
   Social sciences differ for their methodology, not subject matter 

   political economics, public choice and political science are in fact quite similar today

   Differences public choice/political economics

   Attention to functioning of institutions (PC) macroeconomic policies (PE)
   Marshallian approach (PC) vs. Walrasian approach (PE)
   Marshallian approach to PC (dictatorship, bureaucracy, size of nations)
   It's the scientific progress, stupid!
- It's the scientific progress, stupid!